

Birch Run Speedway

Eve of Destruction

General Rules

Putting the *Destruction* back in Racing

Participation in an EVE OF DESTRUCTION EVENT is based on a First come – first served. Feature starting position is determined by random draw. Draw must be done prior to first feature starting if you don't draw you will start at the tail of the field in every event.

We are all here to do a little racing, entertain the crowds, and have fun. Always keep this in mind, this is ENTERTAINMENT to a lot of people. You can go home with a decent amount of money for participating in these events as well, but everyone needs to act accordingly. Keep it clean out there. There will be bumping and pushing on the course, but keep it on the racetrack. Keep in mind that we do this for the fans. Remember there's a child out there idolizing you and is his or her hero.

FIGHTING will not be tolerated. In the event that a physical altercation occurs, all participants will forfeit all monies earned and be disqualified from the next EOD event and will start at the tail the next EOD. In the event that a participant is involved in TWO physical altercations they will be banned from the BRSEC for 12 months. You have the right to appeal any infraction for the night, but you will not be paid for any event for the night until your appeal has been heard and reviewed. You can appeal the night of the event but will receive a phone call for the race director the following Monday and then Wednesday you will be contacted by the race director with a determination. If at any time during this process you are found on social media bad mouthing a race official or the track you will automatically forfeit your winnings.

- All metal and hard plastic Debris must be removed from car/ trailers, boats, or anything you are pulling or pushing. **Anything that is not a permanent part of trailer as manufactured. This will be strictly enforced. Any planned debris must be approved by Track Management. (Example, loading your trailer with stuffed animals that will go flying out during the trailer race)**

1. All cars/trucks must have numbers painted on both sides (minimum

- of 18 inches)
2. No leaving of property overnight. Take home what you brought to the racetrack.
 3. Must be 18 to participate
 4. **Antifreeze: NOT ALLOWED PERIOD!** Please have drained BEFORE you come to the track. – Any car caught during tech will have to drain your complete cooling system in an approved container & will be put to the rear of starting line-up. If you are caught draining or dumping antifreeze on Speedway Property, you will not run & be disqualified for that event.
 5. Shoulder and lap belt required in both vehicles. **Racing Helmet must meet minimum DOT standards;** a Snell approved helmet is required. An approved fire suit, both tops & bottoms are highly recommended. **A racing neck brace will be required. Gloves and full cover shoes will be required, arms & legs must be fully covered.**
 6. Track officials have final word on vehicle race worthiness
 7. Driver's door protection required and is mandatory. Unsafe cars will not be eligible to race.
 8. **Required:** A steel plate at least 1/4" thick that overlaps each end of the driver's door by at least 6 inches and is at least 14" inches high and is secured with at least (4) 1/2-inch bolts. A spreader bar (large bar, I-beam, pipe just behind seat connecting one side of the car to other at bumper height approximately 12" inches off the floor with at least an 8"x 8" plate attached to the bar connected to both sides of the car). Without a cage, Roll- bar or spreader bar, cars are not eligible to run.
 9. **No drinking in the pit before and during the event.** Any driver or crew that is caught drinking or under the influence of drugs or alcohol will be immediately disqualified and escorted out of the pit and banned from the next event. If you have a pit band on and are drinking you will not be allowed back into the pits if you decided to drink your arm band will be removed and not permitted into the pits until the final feature has finished. This includes marijuana.
 - a. There will be **ZERO** tolerance for this!!!
 10. **No Cellphones or Communication Devices Allowed**
 11. Stay in your vehicle unless an official tells you otherwise
 12. No Start and Park! Competitors that do not make a reasonable effort to race will not receive full start money. Every destruction race pays out something, if not noted. Can ask if you need to know.
 13. Additional rules may be added if needed

Figure 8 Trailer Race Rule

1. Overall Trailer Length: **Trailer must be same length as tow vehicle + or - 6", with trailer tongue. (minimum length)**. Smaller will **not** be allowed. No single axle trailers without a deck will be permitted. Trailers must be factory built appearing. NO homemade lightweight trailers. Suggestions are, travel trailers, pop-up tent campers, boat trailers. Or boat trailers boat must be attached. All Trailers require cargo that must be secured, no single power wheels no push mowers, they must have a decorative load.
2. Pop-up trailers ok as long as it meets min. length rule. If needed, two pop-ups may be attached in train. Pop-ups must be raced in fully extended (popped-up) position.
3. Trailer cannot be rigged to self-destruct, leaving only frame to continue racing, and must be able to race without falling apart. Trailers should be destroyed only upon impact with another vehicle. If trailer is rigged to self-destruct, thereby gaining a racing advantage, that driver will be disqualified.
4. All Appliances and Heating/cooling units must be removed.
5. Glass must be removed.
6. **Trailers must be completely cleaned out on inside, removing everything that is not part of unit, i.e. pots and pans, clothes, silverware, trash, household items or anything that is not a permanent part of trailer as manufactured. This will be strictly enforced. Failing to comply will result in a DQ with forfeiture of any winnings. See Track Management for exceptions.**
7. Tongue must be attached to tow vehicle by hitch ball, free pivoting. Safety chains and equalizer bars are not allowed.
8. Ballast or weight may not be added.
9. Tow Vehicle can be a truck, van or car.
 - a. **No- 4-wheel drives, 3/4-ton or larger, trucks & vans.**
10. Starting positions will be determined by the length of trailers.
 - a. (longest -1st, thru, shortest-last)
11. All General Destruction Rules apply.

Objective of race: Finish race with your trailer attached while separating the trailers of your competitors from their tow vehicle. If you lose your trailer, you are done with your race and must leave the track if possible. You will be scored accordingly. If you fail to leave the track after the loss of your trailer you will be DQ'd - black-flagged & forfeit any purse or awards. You must retain the axle of your trailer to remain in a race. If you lose your trailer axle, you must leave the race. No trailer tongues only will be allowed to remain in a race. If you purposely hit another tow vehicle with your vehicle you will be

DQ'd immediately. Length of race is 10 laps unless only one trailer/tow vehicle combo remains intact. In that event, they will be declared the winner.

Chain Gang Rules

1. Minimum of two vehicles required, with driver in both vehicles.
 - a. No 4-wheel drive or 3/4-ton pickup trucks or vans.
 - b. Front car must have brakes fully disabled and working engine.
 - c. Rear car must have engine fully disabled (battery must be disconnected) with working brakes.
 - d. Engine in trailing vehicle must remain in car.
2. Both vehicles must be similar in size and weight, in other words, a large car cannot pull a small car.
 - a. **This will be strictly enforced . Cars will be weighed if necessary.**
3. Chain only may be used to secure vehicles. No double chains allowed. Chain must be securely chained to bumper or frame. If vehicles become unattached, they are done with their race and will be scored accordingly. Distance from vehicle to vehicle must be 6 feet.
4. Battery and gas tanks must be removed from trailing vehicle.
5. Doors must be strapped, bolted, chained or welded shut.
6. Windshield may remain intact. Side glass, rear window, headlights, taillights, moldings, grill, etc. must be removed.
7. All fluids must be removed from trailing vehicle.
8. All general Destruction Rules apply.

Purse: Announced prior to event day. There may be cases where prize money is based on the number of cars competing in an event.

Push Race

NOTE FOR PUSH CARS: These rules are designed to allow cars from the Chain-Gang class to race competitively with the Push cars. A car that is 100 percent legal for the Chain Gang class is also legal for the Push Car class. All other cars must follow the rules outlined here. This is a show for the fans, but for our drivers, this is still a competitive race and safety is a top priority. If in the event the flagman determines any competitor caused an accident or by any action caused another competitor to lose positions by means of unsafe and deliberate driving will result in disqualification. That competitor will lose all money and points for that night.

1. Minimum of two vehicles required, with driver in both vehicles.
 - a. No 4-wheel drive or 3/4- ton pickup trucks or vans.
 - b. Front car must have fully disabled engine.(battery must be disconnected)
 - c. Engine in front vehicle must remain in car.
2. **Both vehicles must be similar in size and weight, in other words, a large car cannot push a small car. This will be strictly enforced . Cars will be weighed if necessary.**
3. Battery and gas tanks must be removed from vehicle being pushed.
4. Doors must be strapped, bolted, chained or welded shut.
5. Windshield may remain intact. Side glass, rear windows, headlights, taillights, moldings, grill, etc. must be removed.
6. All fluids must be removed from vehicle being pushed.
7. All general Destruction Rules apply. Purse: Announced prior to event day.

There may be cases where prize money is based on the number of cars competing in an event.

Flag Pole Race

1. Prep car as in General Rules
2. There will be two flagpoles (Lg Tire) set up on the track and all cars must circle them every lap after lap #1.
 - a. If a competitor misses circling the flagpole on any lap except the first lap- he or she will not be scored that lap.
3. You are allowed to pass by the flagpoles on 1st lap only.
4. Cars must come into the flagpole at a safe rate of speed so as not to hit others in the driver's door.
5. Car numbers must be on both sides of your car
6. Seat belts must be worn at all times
7. You must remain in your vehicle unless an official tells you otherwise

Depending on Participation there may be two divisions of this race.

Spectator Drags

1. All cars must be street legal. "No race cars allowed".
 - a. These cars are the cars you drive back & forth to work. All cars must be stock from the factory.

2. All cars must have a current license, registration & insurance.
 - a. No Dealer Plates!
3. No made for racing tires allowed.
 - a. Must run D.O.T. street legal tires.
 - b. No off-road tire allowed.
 - c. No altering tread face of tire in any way!
 - d. No soaking of any kind!!!
4. **Driver must have a helmet & neck brace**, factory seat belts & current driver's license.
 - a. Must be 18 years old to participate.
5. No celebration burnouts or doughnuts allowed, without permission from track officials, or you may be banned from further competition for the season.
6. All Cars must enter the racetrack facility under their own power.
 - a. No towing or trailering.
7. Birch Run Speedway reserves the right to ban any car or driver from competing.
8. Any car or driver may be banned for rough driving, or unsportsmanlike conduct.
9. A winning feature car will not be allowed to compete in the next (3) regular spectator drag events. However, the driver may compete in any car that has not yet won a feature for the season.

Enduro

Any 4-6-8 Cylinder EFI engine, Front or Rear Wheel Drive Vehicles with an Automatic or Manual Transmission can be used in the Enduro races. Body/Frame & Engine must be matching OEM. No vehicles/trucks or other vehicles originally built for racing PERIOD. No full size 3/4-ton trucks, No 4-wheel drive, No convertibles, No Two Seat Coupes, No Turbo or Supercharged Engines, No Rotary Engines, No Mid or Rear Engine Vehicles, and No Cosworth Engines. Carburetors will be allowed to race at Birch Run Speedway but you must race on a **10" tire** and this will be strictly enforced

1. Antifreeze: Not allowed period!
 - a. Please have drained BEFORE you come to the track. – any vehicle caught during tech will have to drain your complete cooling system in an approved container & will be assessed a 10-lap penalty.
 - b. If you are caught draining or dumping antifreeze on Speedway Property, you will not run & be disqualified for that event.
2. Battery: may be relocated, strapped securely, and covered.
3. Body: Complete Stock Body – front to rear, stock frame, stock suspension, stock

front & rear firewalls - Stock, Stock, and Stock!

- a. All trunks & hoods will have working stock hinges. Hoods & trunks must be secured with a quick release style hood pin or straps only – No nuts & bolts will be allowed - remove all factory hood & trunk latches. All metal Bumpers must be strapped or chained to frameyou will be blacked flagged if you are dragging a metal bumper
 - b. Mufflers are Mandatory.
 - c. An Emergency Shut-Off Switch is highly recommended.
 - d. All holes in firewalls or floor must be covered with metal.
 - e. No Spring Rubbers or Spacers of any kind.
 - f. No altering or playing games with your Struts!
 - g. Your vehicles need to bounce up & down freely when going thru tech!
 - h. Rear Steer (Wheelbase) Rules are as follows: The wheelbase will remain the same measurement on the left side of the vehicles as it is on the right side. There will be 1/2" of tolerance.
 - i. No Expandable Foam allowed in any body panels (around the battery or radiator OK)
4. Chassis: The metal portion of the dashboard, the steering column & pedals must be stock
 5. No Mirrors of any kind.
 6. All Insulation & Upholstery under the hood, on the floor, and in the interior of the vehicle must be removed.
 7. All headlights, taillights, loose chrome, etc. must be removed from the vehicle.
 8. All vehicles must start with a key or use a push button/toggle switch hooked directly to the steering column wiring harness.
 9. The vinyl cover on the dash may be removed.
 10. Exhaust: Stock System with muffler.
 11. Gas Tank: If the stock gas tank is located ahead of the rear axle, it may remain in place.
 - a. Any tank behind the rear end must be replaced & relocated in the trunk.
 - b. Use a small fuel cell (8 gal or smaller) or a boat gas tank.
 - c. Fuel cell or boat gas tank will be mounted in the farthest forward area of the trunk, securely fastened with at least 4 straps.
 - d. Rear firewall must be enclosed if the gas tank is placed in the trunk.
 12. Glass: all glass except for the windshield must be removed.
 - a. Lexon windshield is OK. All loose glass must be vacuumed out of the vehicle.
 13. No lead, concrete, or any ballast may be added to the vehicles.
 14. Rear Bars - No roll cage bars connecting to main cage past rear centerline of rear tires.

- a. You may have an X in between your two diagonal bars.
15. Steering and suspension: Must be stock - no modifications!
16. Transmission: Stock for that make & model of the vehicle. (automatic or manual)
- a. An external cooler is permitted.
17. Tires & Wheels: Stock wheels for that make & model.
- a. All wheel weights must be removed from both the inside & outside of all wheels.
 - b. No low profile, trick, or exotic tires allowed.
 - c. No Z Rated Tires of any kind!
 - d. Radial tires only, no bias ply, racing, or re-cap tires allowed.
18. Safety Equipment:
- a. "A driver's side window net will be required" and must be able to unlatch for easy driver exit.
 - b. A set of racing seat belts and shoulder harnesses are required, mounted in a safe and proper fashion.
 - c. Racing Helmet must meet minimum DOT standards; a Snell approved helmet is suggested.
 - d. An approved fire suit, both tops & bottoms are highly recommended.
 - e. A racing neck brace will be required.
 - f. Gloves and full cover shoes will be required.
 - g. Racing gloves and shoes are highly recommended.
 - h. Arms & legs must be fully covered.
19. Safety Requirements:
- a. A roll cage or a minimum of a rollover bar is highly recommended with the rollover bar being just behind the driver's seat with two forward kickers.
 - b. A full 4 post cage with a full set of driver's door bars & steel door plate is recommended for all Enduro vehicles.
 - i. The minimum tubing size is 1 1/2" x .095 thickness and must be securely welded or bolted to the vehicle.
 - c. A steel plate welded/bolted to the exterior of your driver's door and overlapping the front & back door seam is highly recommended if you do not have a roll cage with driver's door bars.
 - d. No removing of any interior metal inner door or body panels if you are not running a roll cage with door bars.
 - i. Removing of these panels will be allowed for door bar clearance only.
 - e. Both doors must be welded or chained shut. If a stock seat is used, make sure all tracks are bolted in place.
 - f. It is highly recommended that the back of the seat be secured to the back of the roll bar.

- g. A racing seat mounted to the roll cage is highly recommended.
 - h. Any rebuilding of the frame horns, strut towers, bumper mounts etc., can only be repaired with the use of flat stock that is 1/8" thick or less.
 - i. No 1/4" plate steel or 4" angle allowed anywhere on your Enduro vehicle.
 - ii. We realize as these vehicles race more often and some of this repair may be needed.
20. You may call Mikey at anytime (3138480238) if you have any questions.
Remember a phone call ahead, may save you a ton of cutting & Sawzalling at the track!

There will be a season champion crowned.

This years Enduros will consist of :

Small track

Big track

Figure8

Double o

Speedway Officials will have the final word on the eligibility of any vehicle, so call if you have a question. Always think Safety – Stock – Cheap – Fun! RACE WILL BE 50 LAPS ON THE 1/4 MILE TRACK. Purse: Announced prior to event day. There may be cases where prize money is based on the number of vehicles competing in an event.

Fox & The Hound

Same rules apply as the Enduro

Limited to the first Cars Registered.

There will be a car race and a truck race. We will pick the fastest car or truck to chase down 5 cars. The first 5 cars will do one lap to get up to speed. Once all 5 cars have passed the chaser, the chaser can take off. They will have 5 laps to pass all cars. Once you are passed, you are out of the race and will be Black Flagged

RV races

New for the 2020 season we are introducing RV races.

1. RV must be no shorter than 16' but can be as long as you want.
 - a. All debris on the inside must be removed.
 - b. If you would like to put decorations on the inside for preparations of destruction you may, just nothing sharp.
 - c. If you put something sharp you will be disqualified.
2. Spreader bar is required behind the driver seat stretching to the passenger side.
3. All glass must be removed, front windshield can stay.
4. All exterior lights must be removed.
5. No antifreeze all must be removed and replaced with water.
 - a. Failure to remove the antifreeze will result in a disqualification.
6. Must have seatbelt and must stay in vehicle untold to get out.

Paper bag Race

1. This race will require two racers.
2. The driver will have a paper bag placed over their helmet and secured with tape.
3. The second racer will be the guide for the driver.
4. The driver must not remove the bag or tamper with the bag until the race is over.
 - a. If caught tampering with the bag you will be disqualified.
5. We will only do this in circle track form.

BOOTLEGGER

This is a new event for the 2020 season.

We will take the first 20 drivers who sign up for this. The Group of 20 Drivers will be broken down into four sets of five drivers. This event will test the skill of the driver along with the durability of the car. There may be a few tweaks to work out, but it will be exciting. This race will utilize all aspects of the track, the ¼, ½, and the Figure-8.

1. Racers will start from a standstill, making one full lap on the big track before entering turn one on the small track and making a hard left into the Figure-8. There will be an obstacle that drivers will have to maneuver around (2 road barriers).
2. As you move through the x there will be a small jump just past the middle as you head into turn 3 of the small track.

3. You will then proceed into turn 4 of the small track and then turn back into the figure 8 and shoot over to turn 2 of the small track where there will be a tire in the center of the back stretch. You must circle around that tire and head into turn 3 on the small track just before entering 3 there will be a stop sign that all competitors must stop at.
4. Then it's a shootout to the start/finish line.
5. The winner of each race will proceed to the final.

In the final round the fast 4 you will have to do one more lap on the big track to finish.

Rollover contest

Bringing back one of the crowd favorites is the rollover contest. There will only be allowed one driver per car no passengers. Must have a roll cage in the car. NO QUESTIONS. We know there is potential for injury, so we have to take all precautions. Must have a full race suit and neck brace. All glass must be removed. and all lights must be removed. Front windshield must be removed and replaced with wire mesh or Lexan. All debris on the interior of the car must be removed including all seats and carpeting.

Double Decker Race

This is another fan favorite coming back this season. This is where we will stack two cars on top of each other. The top car will be responsible for the steering while the bottom car will be responsible for the gas and brake. The top car can be completely gutted will the motor removed but must be bolted down to the bottom car. Birch run speedway will help remove the top car after the races if needed. Both cars must have spreader bars in them. Top car a small roll cage is recommended to help protect the driver in case of a roll over.

Train Race

This is a new race for this year. This will have three cars chained together. Same rules as the chain race. Chains must be 6ft in length. The middle car can be completely gutted but doesn't have to be. The steering must be locked on the middle car and there won't be a driver in the middle car. Engine can be removed. The rear car must have the battery disconnected. This is only a figure 8 event.

Thank you to all Eve of Destruction participants.